

WECSSO 911 Protocol

1. **Manager/Assistant Manager** of the team with **Injured Player** stop the game immediately and send a free player to get the **First Aid person**. **Both** teams retreat to their respective dugouts.
2. Once the **First Aid person** assesses the severity of the injured player she/he will instruct the **Manager/A. Manager** to call 911 for an ambulance to come to (**3745 North Talbot Rd, Oldcastle, ON N0R 1L0**). This address will be provided to every manager as a sticky label to be placed on their game books for handy emergency use. If the **AED** is required, the **First Aid person** will instruct the **Manager/A. Manager** to send **Reliable Player #1** to the **ladies washroom** to bring it to the **First Aid site**.
3. **Manager/A. Manager** will assign **Reliable player #2**, with a car, to drive down to North Talbot Rd and wait for the arrival of the ambulance. Once the ambulance arrives, the player will guide them to the First Aid site. **Manager/A. Manager** will assign **Reliable Player #3** to get the **gate key** from the **First Aid bag**, unlock and open the gate for the arriving ambulance. This player should guide EMS to the First Aid site.
4. **Manager/A. Manager** will assign **Reliable Player #4** to collect the injured player's belongings for safe keeping. Possibly give to the **Manager/A. Manager**.
5. Once the injured player is transferred to EMS care and the ambulance departs, the **First Aid person** will write an injury report on the incident that occurred. At this time the gate can be closed and locked, with the key returned to the **First Aid bag**.
6. **Manager/A. Manager** will follow up on injured player's progress and will update their Convenor and the WECSO Board Health & Safety Reps (David Lariviere & Barbara Sanders).

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